

BOGART SE 7.2 FOR WINDOWS – RELEASE NOTES

As much of the information is the same, the following details are meant to be an addendum to the Bogart 7.1 release notes:

http://www.macrosystem.info/ReleaseNotes/Windows/Bogart_Win_71a_Release_Notes.pdf

Please read both 7.1a and 7.2 notes carefully before purchase or starting to work with the product. The information listed in both the addendum and main release notes is a combination of technical notes, recommendations, patches, and current known issues.

For Installation Steps on your Windows computer, please see our separate guide:

http://www.macrosystem.info/manuals/Bogart_7.1_Windows_Install_Guide.pdf

In addition to the install guide, the Basic trial version of Bogart SE for Windows can also be downloaded at our main website:

http://www.macrosystem.info/software/Windows/BogartInstall_72_EN.zip

Fixes from 7.1 to 7.2

- Some possible sync issues from the Import menu were fixed.
- Using the Special menu wouldn't allow a render if you used the full size preview first. This has been corrected.
- Reported Chroma aberrations in certain play modes were eliminated.
- TitleStudio2 no longer crashes at startup.
- Fixes were made to the Sentry program to help recover 50p/60p projects.
- A possible crash when selecting the audio envelope function has been eliminated.
- Scattered problems when previewing scenes created with the New button were fixed.
- Improved the calculation of a HDD speed under Windows.
- Support for new products like: ChromIt, QuadCam2, and Disk-Juggler. These are new products coming soon to the Bogart Windows platform.
They will require the Bogart Windows OS to be 7.2 or higher.
- Arabesk hardware acceleration can now be turned off on Windows.
- Using the Add on program Deshaker with the Smart Booster function should not prevent the calculation of other effects.
- Video Playback of 4K projects was improved.
- Many other minor changes and improvements.