

BOGART SE LINUX 7.2– RELEASE NOTES

The following information is meant to be a guide of release notes to go with your purchase. Please read these carefully before starting to work with the product. The information listed is a combination of technical notes, recommendations, and current known issues.

The Bogart 7.2 is a universal version for all standalone models of Bogart SE (S4000, S4000 Pro, S2000, S4100, S3000, S6000, Karat and Topaz video editors. It is recommended that the Bogart SE 7.2 run with at least 2GB of RAM. Older Bogart SE models like the S4000's will need a RAM upgrade. This is special Ram which requires factory replacement for \$199 plus shipping. Please contact your dealer to get an RMA# for the return. If you do not have a dealer, here is a list:

http://www.macrosystem.us/Dealer_List.php

The following shows the known issues to the Bogart SE software 7.2. In addition to the items listed here are many other minor incorporated patches and fixes (errors and new additions are subject to change without notice). Our support team always recommends doing a new full install of software if possible to ensure features or patches can be properly put in place. If you do plan to do a full install, be prepared to start fresh on your hard drive and be sure to back up your work.

**With Bogart 7.2, you MUST also update Arabesk to at least version 6.3g or higher.

Known/Current Issues

-Using a Render Booster with HD projects that are longer than 45 minutes may possibly have cut offs at the end of the burnt DVD.

-Some reports that the Arabesk disc fill level does not match the film capacity when using progressive footage and the Render Booster. We recommend removing the film and trying again.

-When using the Range button in the storyboard (most commonly with Insert edits from things like Quadcam, there have been some reports of seeing a flash frame of video from another project. The final product is not affected; it is just a display issue.

-Sony .MXF or XAVC files that are saved as 60i in the camera menu will appear to import as 30i in the import window. Disregard this display error as the project will be 60i upon importation.

-Reported .flv files or Flash codec imports may go out of audio sync after several minutes.

-Using an HD scene for a DVD background image won't resize, but gets centered and zoomed in. This is solved by getting the image saved with the Custom function in the Image Pool and using this as your graphic.

-In a two burner setup (like the Karat), the OS will often eject the wrong burner when looking for the media. This will result in a "no media inserted" error message. The workaround is to go in the main System menu under "System" and Uncheck "prefer second DVD/BluRay drive". And then in the Arabesk under Settings and uncheck "Use two drives".

-When adding SW from the add-on SW disc with a Karat: when you first go into the Install Product Menu, make sure to start the process by clicking on the eject button. This will open the active drive tray, so you know you are inserting the disc in the active drive.

-The Timecode function in the Finish window will only work in HD and not in SD.

-There have been a couple of reports of the auto splicing of longer HD clips not working properly. When long clips are imported into the bin, spots where the clip might be larger than 4 GB might not have a clean splice and be missing some frames.

-On some of the older Bogart SE Casablanca models like the S4000, the perfect play option might not work. Others like the S4100, the perfect play may not work unless you are in a particular single HDMI monitor mode. A dual mode with an S4100 may even show the display as 50p. i.e. If Media Manager does not see your HDMI display, try switching your monitor mode from 1920x1080i instead of the default 720p mode (even if the monitor is a 720p monitor). This may then allow for the correct playback.

-Bogart SE will not recognize PCM audio from some cameras. The video imports without the audio if you use PCM. Select the Dolby audio mode on the camera instead.

-For S3000 and S6000 models, audio recordings made from analog inputs could have minor distortion or crackles to them, especially if the audio levels are too low. Try to raise the volume level of the source footage if you can detect this. Overall, we recommend using an AV/DV convertor to go in DV, if you plan to do a lot of analog recordings with these models.

-When recording in via DV on these systems, the video seen in the Recording menu will be a just preview of the information. So it will not be the same as what you will see in the scene bin. It might appear to be a lower quality and have a stutter while monitoring. The recorded clip to the scene bin should be fine.

-When using the standard titler in HD, on a single HDMI or DVI monitor, the title preview menu is in a 4:3 display on the 16:9 monitors. It goes back to the normal correct size in a Full Size preview.

- Direct firewire transfers will not communicate to PC's. For now, we suggest using other software functions in the system for back up or export options.

-There have been reports of imports with analog footage into older Bogart SE models causing a sync drift after several minutes. We're looking into this. Try using shorter increments or an Analog/DV convertor if you run into this.

-There some minor issues that require patches along with some spelling and grammar items that still require corrections.

Notes

-When you first install Bogart 7.2, the first menu that comes up will indicate that you can choose between "Install, I have the activation code" or "Cancel". Don't worry; clicking on this "Install" button will then take you to the usual options to do either a full installation or just an "Update" from the prior Bogart version. Be patient after clicking once or selecting the Enter button. It does take a few seconds to jump to the next Install menu.

-Like this Bogart 7.2 version, future operating system versions of Bogart SE will be larger than 1 GB in size and need to be on DVD-R discs. You'll notice a little extra time needed during the install process. Additionally, Bogart SE Models that have a front LED panel might show a little white circle with a line through it when you are doing the installation.

-For those that experience DV drop frames during firewire loads go to "System" and click on "Record/Playback". There will be a checkmark button next to "Display during DV/HDV recording." Leave this set to a dash and not a checkmark. When you record in DV with this setting, the counter will now roll, but the monitor will show a gray screen. If you need to see what is being recorded, please reference the viewfinder or monitor attached to the DV camera or DV deck. This may help.

-When outputting from the storyboard via firewire for an HDV project, be aware of your Project Settings format. If you are using a "Progressive" format project, some cameras are not capable of capturing this type of signal on an HDV input.

-It is important to match the "Format" button in the "Project Settings" menu with the format you are using on the camera. This is especially important with the various types of HD formats that could be in interlace/progressive. Having the wrong format (4:3 or 16:9) selected could affect transitions. You may want to test a couple of clips out in the project and add transitions to them to make sure you have the right setting. Additionally, if you use a different format setting, then there is additional scaling for your video data that will be needed and this will slow down your import process.

-There are a few products that may list in the Install Product menu that are marked that you should not use when they worked prior. Products like Elastic Dreams, Magic Lights 1 and Steady Hand will have an

asterisk next to them. These may be marked because of issues. Magic Light users should use Magic Lights 2 with Bogart SE. Elastic Dreams has been marked because some errors have been seen in previews. Steadyhand should not be used. A good replacement program for it would be DeShaker.

-When using long AVCHD import material, it could auto split incorrectly and have a starting frame of the last frame of the prior split scene. If this occurs, use the option in the "Settings" menu called "Record, Playback". There will be sliders to adjust the AVCHD In and Out. You can adjust the in or Out by a different frame lengths. You may try just a couple of frames. In some cases adjusting up to 20 frames might be needed. Then re-import the clip and auto split it again.

-Bogart 7 will recognize 4k footage, but it will be down-converted to the Full 2K HD format for editing (this is the first time we have been able to do 1920x1080p60). For Ultra 4K HD Editing, try our Bogart for Windows 7.2 software available now from your dealer.

Installation Instructions

1. When the system is booted on, simply eject the DVD tray and put in the Bogart Operating System CD.
2. Shut the machine down normally with the Off button or a Force Shut Down (if needed).
3. Wait a few seconds, and then reboot the machine. The system will start up and after a minute or so start accessing the burner and reading the disc. A prompt will then come on the screen to indicate the system is being analyzed. Wait until the next install screen comes up.
4. The next screen will give you the options to do what is called the update or the installation. The update is just going to reset or add corrections to the software section and leaves the video and audio elements current. If you choose the Installation button, a second message will appear to warn you that all files will be cleared. (If you plan to do a new full installation, be sure you have backed up your projects. This will clear off all data on the drive. We recommend doing a full install of software from time to time if you are able.) Go ahead and accept this choice and the system will re-install. An install process will take about 10 minutes.

(Note: If you plan on a destructive full installation, you may want to save all your license codes, so you don't have to type them in one at a time. To do this launch Install Product, then left click on the USB symbol in the lower right hand corner, left of the eject button. Before doing this insert a USB thumb drive, and select it from the pull-down menu. Then select export. After a Full Install of Bogart, you can read the codes back in with Import. Then eject the tray, insert the Add-on SW disc, close the tray, and wait a couple of minutes for all the titles on the disc to be read. Then select the titles you want to Install, and then select Activate. The Software should load. Repeat this process for each SW title you want to load. If you have codes on your codesheet that came from a Smart Edit trade-in and SW transfer to a new Bogart system; they may have not been ported to Bogart because of the Bogart upgrade fees Boulder wanted. Loading Smart Edit versions could corrupt the Bogart software. When in doubt, ask before loading. Here is a list of Bogart Compatible Software:
http://macrosystem.us/index.php?pr=Bogart_Compatibility)
5. When process is done, the tray will pop out and you can remove the CD. Click on the return key on the keyboard to close the tray door. The system will shut down.
6. Now you can reboot and get to the main menu. If you did the full install, then you will need to enter the code for the Bogart SE 7 in the Install Product menu before you can continue on and reactivate other codes or start reloading footage.

A -If you currently have a system running Pro Pack software, this will now change to the Gold Edition. This is a name change only. Your same license code for Pro Pack will work to activate the Gold Edition. You will then see Gold Edition indicated on your Main Menu just below the Bogart SE logo.

B -If you currently have a system not running Pro Pack software, you will need to activate the Silver Edition. You will need a new license code to activate the Silver Edition. To obtain this code, contact your dealer or send an email to sales@macrossystem.us. Be sure to provide your serial number when making your request. The differences between Silver and Gold can be found on our website.

After a new installation, the Media Manager side will display a list of some new products in the Install Product menu. The RelaxVision 5 program is the only add on program you might need to activate. If you choose do an update, be aware that the main Settings menu will not immediately reflect this change after the update process. It will still list the prior Bogart version. To complete the Bogart 7 update process, go to the main Settings menu and select "Install Product". Then simply "Activate" the Bogart 7.2 version that is in the list with your Bogart 7 license code. The system will reboot and you now have Bogart 7.2 listed in the main Settings menu. **With Bogart 7.2, you MUST also update Arabesk to at least version 6.3g, which is located on the Add-on SW Disc dated 9/1/15.

-Be aware that after a new full installation, all Bogart versions have the Auto Shutdown default set to 30 minutes. To change this setting, go to "Settings" and the "Date, Time, Timer" menu.